

# MY BARITONE UKULELE BOOK

#### **About the Baritone Ukulele**

While stringed instruments have existed for more than 3000 years, the ukulele is a unique Hawaiian descendant of the Portuguese *cavaquinho*—or one its direct descendants, the *braguinha* and *machete*—that came to Hawaii during the late 1800s.

The ukulele has become popular around the world, and many music teachers use the instrument to promote music literacy and performance skills. There are several sizes of ukulele; the baritone sounds very much like a guitar.



#### Caring for the Ukulele

Stringed instruments are affected by temperature and humidity. Never leave a stringed instrument outside or in a car for more than a few minutes. Cold weather can make the strings of your ukulele get so tight that they can break, so loosen the strings before transporting your ukulele on cold winter days. Always let your ukulele come to room temperature before tuning it.

If you prefer to play with a pick, *use only a ukulele pick*. Ukulele strings are made of nylon and hard plastic guitar picks can weaken your strings. Ukulele bodies are often made of lightweight wood as well. Using a hard pick can damage the wood.

Similarly, if you like the flexibility of playing with a capo, be sure to use only a *ukulele capo* that is thinner and narrower than a guitar capo.

#### **Tuning the Baritone Ukulele**

Tuning the ukulele is essential for it to sound right. Once tuned, be careful not to bump the tuning pegs or you will likely have to tune again. Tuning is very precise. When your ukulele is new, it should be tuned precisely at least once every day for a couple of weeks. After that, tune your ukulele right before you want to play it.

Ukuleles have four strings. Most people strum the ukulele with their right hand, even if they are left-handed. On the baritone ukulele, the string closest to your face—when you strum right-handed—is tuned to the pitch D (146.8 Hz). The next string is tuned to the G (196 Hz). The following string is tuned to B (246.9 Hz). The highest pitched of the strings—the one furthest from you when you play—is tuned to E (329.6 Hz). Working from your face to the floor when strumming right-handed, the strings are **DGBE**.



#### To tune:

1. Open a digital oscilloscope tuning app like UKULELE TUNER FREE.



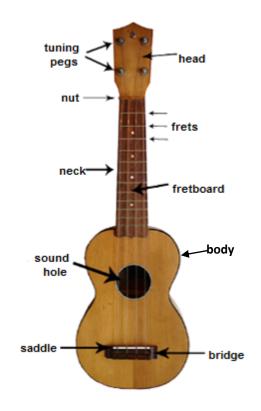
- 2. Trace the **D** string up the neck to lower left tuning peg.
- 3. Pluck the **D** string.
- 4. Make note of the little digits on the app at the exact moment you pluck.
- 5. Turn the **D** string's tuning peg a quarter turn to the left.
- 6. Pluck the **D** string and watch the little digits change on the tuning app.
- 7. If the digits are going in the right direction (getting closer to 146.8 Hz), keep plucking the **D** string, turning its peg to the left, and watching until the display reads exactly 146.8 Hz. If the digits are going the wrong way (getting further from 146.8 Hz), keep plucking the **D** string, turning its peg to the right, and watching until the display reads exactly 146.8 Hz.
- 8. Repeat steps 2-7 with the **G** string (upper left tuning peg) and 196 Hz.
- 9. Repeat steps 2-7 with the **B** string (upper right tuning peg) and 246.9 Hz.
- 10. Repeat steps 2-7 with the E string (lower right tuning peg) and 329.6 Hz.

Be very careful not to overtighten the strings or you may break a string or even the ukulele!

#### **Holding the Ukulele**

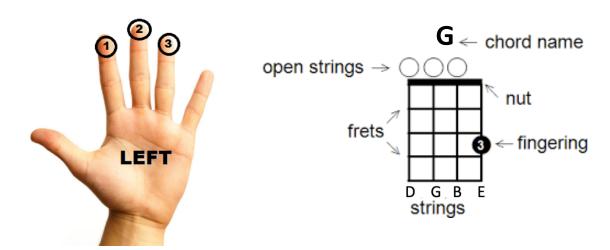
While it is possible to purchase some stringed instruments strung/tuned for left-handed players, the instruments we will be using are tuned for playing *right-handed*. Playing right-handed means that the left hand will be used to fret the ukulele (on its neck, between the frets) and the right hand will be used to strum and pluck the strings.

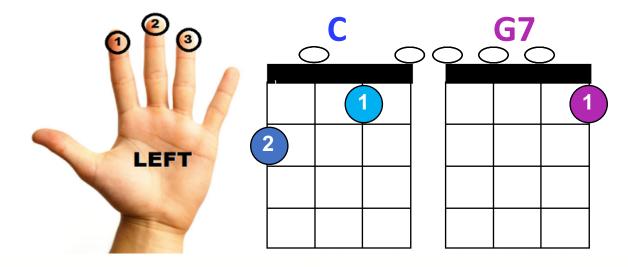
To get ready to play, hold the uke's neck in your left hand, place the body flat against your tummy, and strum all four strings—very gently—with your right pointer finger close to where the neck meets the body. Traditionally, ukuleles are strummed on the fret board. You could also try strumming over the sound hole like you are playing guitar.



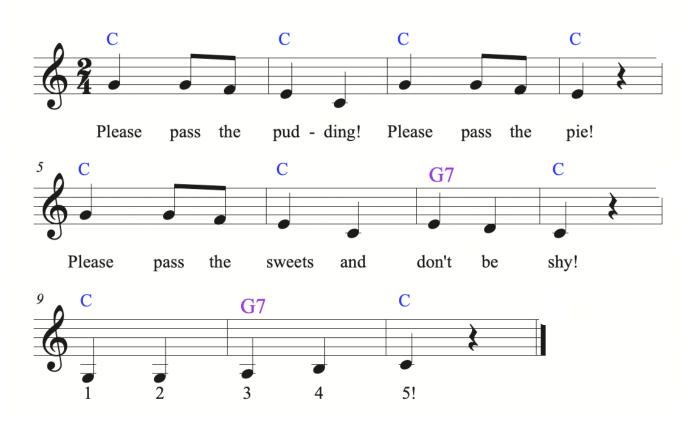
#### **Reading Chord Diagrams**

When reading chord diagrams, notice the position of the strings closest to you and furthest from you. Then place the correct finger on the string and between the frets as shown. **Push hard when fretting.** 





## Please Pass the Sweets



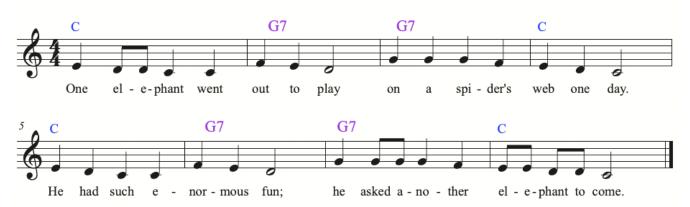
This game is played like Raw Macaroni, Aquaqua, or Down by the Banks of the Hanky Pank. All players stand in a circle with their palms up. All players' right hands go on top of their (right) neighbors left hands. Then, the beat is passed around the circle as each person, in turn, lifts their right hand—like a windshield wiper—and touches their (left) neighbor with it. On "5" the person touched is out.

## One Bottle o' Pop



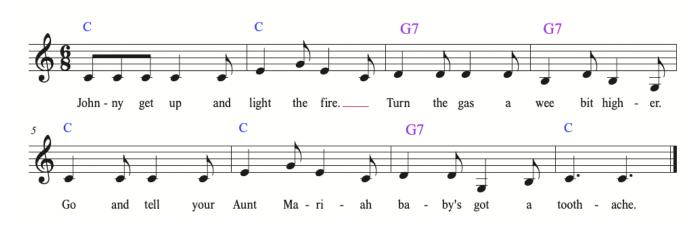
This song is often sung as one long song. However, we think of it as three separate songs in music class. Try singing one part while two friends (or two groups of friends) sing the other two parts.

## One Elephant



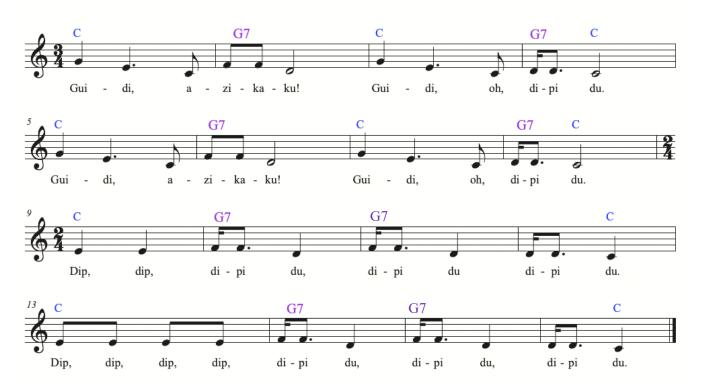
This game is played like Hot Potato with someone getting out on the last word. Each time the group passes the potato around the circle—without dropping it—for the entire song, add another potato. In music class, we use stuffed elephants for the potatoes.

## Johnny Get Up and Light the Fire



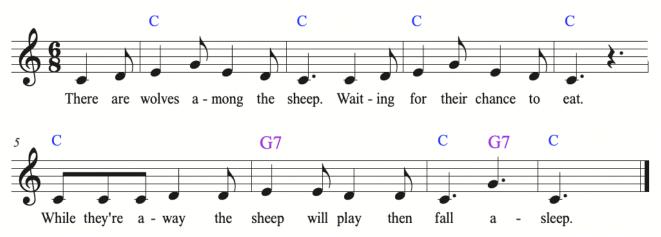
This game is played in a seated circle of four players. To begin, each person bounces and catches their own tennis ball. Then, working with a **neighbor**, they bounce—first one ball and then both balls—to each other. Finally, the four face each other, and all four balls are bounced into the same center and caught by each person's **opposite**.

### Dipi Du



This game is played standing in a circle of four players. To begin, each person turns to one neighbor and performs clap (your own hands)-high 10 (your neighbor)-high 10 (your neighbor). When the meter changes to groups of 2, all switch to clap (your own hands)-high 10 (your neighbor). Eventually, each person pivots between each neighbor on each clap. Note: Opposites do not interact.

# There are Wolves among the Sheep

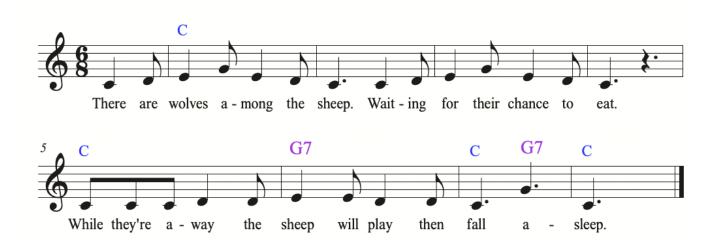


This game is played with several wolves watching sheep dancing in the meadow.

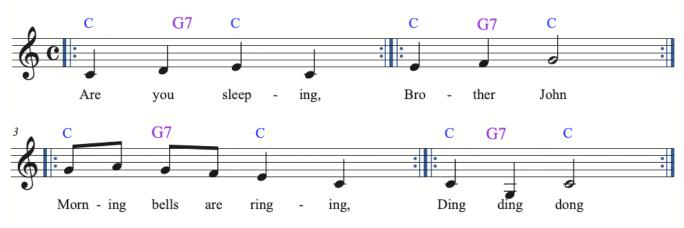
On "fall asleep" the sheep freeze and the wolves walk among the sheep to "eat" any sheep that is not standing perfectly still.

Note that it is not necessary to write a chord for every time you strum provided that the chord **does not change.** Thus, *There are Wolves among the Sheep* could be written like it is written like this:

# There are Wolves among the Sheep



## **Are You Sleeping?**



This song is a four-part round. To sing a round, find a friend to start the song and sing it all the way through. Once that friend gets to the "Brother John" phrase, you should start singing "Are you sleeping" and keep singing until the end of the song. Watch out for the repeat signs!

Until now, we have been singing songs in the *key of C*, which has no **sharps** or **flats** in the *key signature*. You can find the *key signature* to the right of the *treble clef*. However, some songs may feel *too high* or *too low* in the *key of C*. In that case, we can transpose to a new key.

Look at this version of *Are You Sleeping*. It is in the *key of G*. The *key of G* has one *sharp*, and it appears in the *key signature* to the right of the *treble clef*.



To play Are You Sleeping in the key of G, we will need two new chords.

